This tree corresponds to the game bible script branches verbatim.

**Main Path**

|  |  |
| --- | --- |
| **Image** | **Audio** |
| Apartment x | Notification Bing x |
| Driving x | Traffic Noises x |
| Inside starbucks x | Cafe noises |
| Front of bean x | Gust of wind x |
| Downtown Chicago Redsky x | Burning Suffering noise plus city noise + bell for skelly shop + puppy yip from cerberus |
| Willis tower front desk x | Lobby sound (people talking) |
| Stairwell x | No sound x |
| Casino x | Casino sounds x |
| Dog Floor: Hell-Hound Image x | Dog noises x |
| Elevator x | Elevator Music (Rock maybe) x |
| Top Floor | Walking Soundtrack |
| Office | Hipster Music |
| Death: Lust: skull and bone x  Gluttony: jail cell: Jail cell  Satan: Incineration: Fire:after biscuit and gravy getting to satan  Sloth: Game with biscuit and Gravy: Controllers  Pride: Dying on stairwell: Bones  Cerberus: Dog food x  Shredded by doggos: dog food x  Satan: wrong order: stuck as hell barista | Death track x |
| Winning: Phone x |  |
| Early Finish: Go to sleep x |  |
| Secret Ending: Cute puppy |  |

<https://freesound.org/search/?q=game+death>